

Course Code:

TBC

1. Course Title:

Connectivity -S3

2. Academic Session:

2011-2012

3. Level:

Level 9

4. Credits:

20

5. Lead School/Board of Studies:

Non-School Board of Studies

6. Course Contact:

Inga Paterson

7. Course Aims:

To consolidate understanding of contemporary networked culture and integrate knowledge of emerging networks and trends in interactive digital development. In addition, students will investigate input/interface devices; develop an understanding of production and consumption issues, and consider accessibility, ownership and ethical issues.

8. Intended Learning Outcomes of Course:

By the end of this course students will be able to:

- Demonstrate awareness of routine protocols, topologies and technologies of emerging networks and associated input/interface devices and platforms
- Critically analyse trends, issues and key concepts relating to the decentralisation of production and segmentation of consumption in contemporary networked culture
- Appraise a variety of input/interface devices in relation to interaction with networked media content
- Practice routine methods of research and investigation into topical issues relating to

- accessibility, privacy and IP
- Work collaboratively to select and apply suitable techniques for designing and prototyping an interactive media system
- Address ethical, ownership and moral issues

9. Indicative Content:
<ul style="list-style-type: none"> • Emerging networks • Input/interface devices • Production and consumption • Ethical, ownership and moral issues

10. Description of Summative Assessment:
Portfolio Submission
10.1 Please describe the Summative Assessment arrangements:
Summative assessment at end of academic year in the form of coursework submission and end of year presentation

11. Formative Assessment:
N/A
11.1 Please describe the Formative Assessment arrangements:
Formative assessments mid term (terms1,2,3) and at end of terms 1 and 2

12. Collaborative:	
Yes <input type="checkbox"/>	No <input checked="" type="checkbox"/>
12.1 Teaching Institutions:	
N/A	

13. Requirements of Entry:
Connectivity –S2

14. Co-requisites:
Computation - S3 and Content - S3

15. Associated Programmes:
BDes (Hons) Digital Culture

16. When Taught:

This course will be delivered in term 1 of stage 3 and will comprise 200 learning hours of which 20 will be direct contact time.

17. Timetable:

Weekly minimum of 1,33 hours per week over 15 weeks

18. Available to Visiting Students:

Yes

No

19. Distance Learning:

Yes

No

20. Placement:

Yes

No

21. Learning and Teaching Methods:

Method	Formal Contact Hours	Notional Learning Hours (Including formal contact hours)
Lecture		
Studio		80
Seminar/Presentation		
Tutorial		
Workshop	8	
Laboratory work		
Project work		80
Professional Practice		
E-Learning / Distance Learning		
Placement		
Examination		
Essay		40
Private Study	Not Applicable	
Other (please specify below)	12	
TOTAL	20	200

22. Description of "Other" Teaching and Learning Methods:

Lectures
 Guest lectures
 Webcast lectures
 Directed study
 Problem-based projects
 Practical workshops
 Online video tutorials
 Small group discussions

Enquiry-led learning Case Studies

23. Additional Relevant Information:

N/A

24. Indicative Bibliography:

Adams, P., 2011. <i>Social Circles: How Offline Relationships Influence Online Behaviour and What it Means for Design and Marketing</i> . New Riders. Moggridge, B., 2006. <i>Designing Interactions</i> . MIT Press
