

**Course Code:**

TBC

**1. Course Title:**

Research-S4

**2. Academic Session:**

2011-2012

**3. Level:**

Level 10

**4. Credits:**

20

**5. Lead School/Board of Studies:**

Non-School Board of Studies

**6. Course Contact:**

Inga Paterson

**7. Course Aims:**

Execute a defined project of research, development or investigation and identify and implement relevant outcomes. Students will develop research skills and consolidate their knowledge and understanding in one or more specialisms some of which is informed by or at the forefront of creative development in digital culture.

**8. Intended Learning Outcomes of Course:**

By the end of this course students will be able to:

- Select, retrieve and organise information correctly
- Design and carry out a research project with limited tutorial guidance
- Evaluate an argument, a task or a body of evidence relating to creative digital development, and deal effectively with its component parts
- Analyse, evaluate critically and interpret one's own work in the context of creative digital development
- Communicate information, arguments and ideas cogently and effectively in written and

spoken form, and defend one's own work from the critique of others

**9. Indicative Content:**

- Question and objectives development
- Research context
- Information gathering
- Synthesis and evaluation

**10. Description of Summative Assessment:**

Portfolio Submission

**10.1 Please describe the Summative Assessment arrangements:**

Summative assessment at the end of academic year in the form of coursework submission and end of year presentation

**11. Formative Assessment:**

Critique, progress review, work in progress presentation

**11.1 Please describe the Formative Assessment arrangements:**

Formative assessments mid term (terms1,2,3) and end of terms 1 and 2

**12. Collaborative:**

Yes

No

**12.1 Teaching Institutions:**

N/A

**13. Requirements of Entry:**

None

**14. Co-requisites:**

Foci Essay or Dissertation Courses

**15. Associated Programmes:**

BDes (Hons) Digital Culture

**16. When Taught:**

This course will be delivered in term 1 of stage 4 and will comprise 200 learning hours of which 20 will be direct contact time.

**17. Timetable:**

Weekly minimum of 1.33 hours per week over 15 weeks

**18. Available to Visiting Students:**Yes No **19. Distance Learning:**Yes No **20. Placement:**Yes No **21. Learning and Teaching Methods:**

Method	Formal Contact Hours	Notional Learning Hours (Including formal contact hours)
Lecture		
Studio		100
Seminar/Presentation		
Tutorial	5	
Workshop		
Laboratory work		
Project work		100
Professional Practice		
E-Learning / Distance Learning		
Placement		
Examination		
Essay		
Private Study	Not Applicable	
Other (please specify below)	15	
<b>TOTAL</b>	<b>20</b>	<b>200</b>

**22. Description of "Other" Teaching and Learning Methods:**

Lectures  
 Directed study  
 Small group discussions  
 Enquiry-led learning

**23. Additional Relevant Information:**

N/A

**24. Indicative Bibliography:**

Gray, C., Malins, J., 2004. *Visualizing Research: A Guide to the Research Process in Art and Design*.  
 Ashgate Publishing Limited