

Course Code:

PEINDE2

1. Course Title:

Interaction Design

2. Academic Session:

2011/12

3. Level:

SCQF 11

4. Credits:

15

5. Lead School/Board of Studies:

School of Design

6. Course Contact:

Digger Nutter

7. Course Aims:

The aim of the course is to enable students to understand the basics of interactivity and to develop a basic orientation to the subject. Students will be provided with an understanding of the complexity of the field, and the design skills needed to design for this area. Students will collectively develop, manage and conduct a defined project of research in interaction design, select and apply appropriate methods, analyse and evaluate outcomes and articulate the process, choosing a suitable format.

8. Intended Learning Outcomes of Course:

By the end of the course, students should be able to:

- demonstrate understanding of the domain of Interaction Design;
- demonstrate collaboration and self-direction through the development and management of a project of research;
- demonstrate knowledge and understanding of the research methods specific to their individual project of research;
- present research findings in an appropriate visual, verbal, and written format.

9. Indicative Content:

In addition to initial lectures and seminars introducing the topic of interaction design, students will undertake individual or group projects in this field. Their areas of exploration will be individually selected, in consultation with course tutors.

10. Description of Summative Assessment:

For this course, students must submit:

- Either a 2500 word written essay (this should include examples of visual work, where appropriate, and a bibliography);
- Or an annotated portfolio of research sources, including a 500 word contextualising statement.

10.1 Please describe the Summative Assessment arrangements:

Students on this course will be assessed on their ability to:

- conceptualise interactivity (dynamic material and immaterial practices);
- demonstrate an understanding of the contexts in which their project takes place;
- demonstrate a good command of verbal, written and visual outcomes, where appropriate.

11. Formative Assessment:**11.1 Please describe the Formative Assessment arrangements:****12. Collaborative:**

Yes

No

12.1 Teaching Institutions:**13. Requirements of Entry:**

None

14. Co-requisites:

None

15. Associated Programmes:

This is a cross-GSA elective, open to all PGT students.

16. When Taught:

Stage 2

17. Timetable:

Wednesdays 10am-12pm

18. Available to Visiting Students:Yes No **19. Distance Learning:**Yes No **20. Placement:**Yes No **21. Learning and Teaching Methods:**

Method	Formal Contact Hours	Notional Learning Hours (Including formal contact hours)
Lecture		
Studio		
Seminar/Presentation	6	6
Tutorial	1	1
Workshop	8	8
Laboratory work		
Project work		100
Professional Practice		
E-Learning / Distance Learning		
Placement		
Examination		
Essay		
Private Study	Not Applicable	35
Other (please specify below)		
TOTAL	15	150

22. Description of "Other" Teaching and Learning Methods:

23. Additional Relevant Information:

This course is intended to provide students with an introduction to the subject of 'Interaction Design': design for interconnected and interactive systems, products and services.
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24. Indicative Bibliography:

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